

3. Logical NOT Operator

If the condition is true then the logical NOT operator will make it false and vice-versa. Below is the truth table for the logical NOT operator.

X	!X
0	1
1	0

Syntax:

!(condition_1 && condition_2)

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
int a = 10, b = 20;
```

```
if !(a > 0 and b > 0)
```

```
{
```

```
printf("Both values are greater than
```

```
0\n");
```

```
}
```

```
else
```

```
{
```

```
printf("Both values are less than 0\n");
```

```
}
```

```
return 0;
```

```
}
```

Conditional operator

- The conditional operator is a kind of if-else stmt
- it follows same algorithm as of if-else.
- Conditional operator takes less space than if-else and helps to write if-else in shortest way.
- It is also known as Ternary operator.

Syntax:

Variable = Exp1 ? Exp2 : Exp3;

Diagram: A horizontal line with 'Exp1' above it. A vertical line goes down from the end of this line to a point labeled 'true'. From this point, a vertical line goes up to a horizontal line labeled 'false'. From the end of the 'false' line, a vertical line goes down to 'Exp3'.

Visualized using if-else

```
if (Exp1)
```

```
{ variable = Exp2;
```

```
}
```

```
else
```

```
{ variable = Exp3;
```

```
}
```

Eg:

```
#include <stdio.h>
```

```
int main()
```

```
{ int n1 = 5, n2 = 10, max;
```

```
max = n1 > n2 ? printf("n1 is greater") :
```

```
printf("n2 is greater");
```

```
max = (n1 > n2) ? n1 : n2;
```

```
printf("Largest number is",
```

```
n1, n2, max);
```

```
return 0;
```

```
}
```

Logical Operators

Logical operators in C are used to combine multiple conditions/constraints. Logical Operators returns either 0 or 1, it depends on the expression result true or false. In C programming for decision-making, we use logical operators. We have 3 major logical operators in the C language:

- Logical AND (&&)
- Logical OR (||)
- Logical NOT (!)
- Logical XOR(^)

Types of Logical Operators

1. Logical AND Operator

If both operands are non zero then the condition becomes true. Otherwise, the result has a value of 0. The return type of the result is int. Below is the truth table for the logical AND operator.

X	Y	X&&Y
1	1	1
1	0	0
0	1	0
0	0	0

Syntax:

(condition_1 && condition_2)

```
#include <stdio.h>
int main()
{
    int a = 10, b = 20;
    if (a > 0 && b > 0)
    {
        printf("Both values are greater than 0\n");
    }
    else
    {
        printf("Both values are less than 0\n");
    }
    return 0;
}
```

2. Logical OR Operator

The condition becomes true if any one of them is non-zero. Otherwise, it returns false i.e, 0 as the value. Below is the truth table for the logical OR operator.

X	Y	X Y
1	1	1
1	0	1
0	1	1
0	0	0

Syntax:

(condition_1 || condition_2)

```
#include <stdio.h>
int main()
{
    int a = 10, b = 20;
    if(a > 0 || b > 0)
    {
        printf("Both values are greater than 0\n");
    }
    else
    {
        printf("Both values are less than 0\n");
    }
    return 0;
}
```